-	101	(((quality near2 servic$3 or QOS) near4 (requir$5 or needed or desir$5) near5 (user or player or customer or particip$6 or member or regist$5 or subscrib$5)) and (determin$5 or identif$6 or locat$5 or reserv$5 or allocat$5) near3 (availab$5 or exist$5 or allocat$6 or reserv$5) near2 (resource or bandwidth or connection or link$5 or channel)) and (based or respon$5 or depend$5 or accord$5) near3 (availab$5 or exist$5 or allocat$6 or reserv$5) near2 (resource or bandwidth or connection or link$5 or channel)	USPAT; US-PGPUB; EPO; DERWENT	2004/09/14 13:39
-	13	((((quality near2 servic$3 or QOS) near4 (requir$5 or needed or desir$5) near5 (user or player or customer or particip$6 or member or regist$5 or subscrib$5)) and (determin$5 or identif$6 or locat$5 or reserv$5 or allocat$5) near3 (availab$5 or exist$5 or allocat$6 or reserv$5) near2 (resource or bandwidth or connection or link$5 or channel)) and (based or respon$5 or depend$5 or accord$5) near3 (availab$5 or exist$5 or allocat$6 or reserv$5) near2 (resource or bandwidth or connection or link$5 or channel)) and (first or second$5 or initiat$5 or other or another) near5 (user or player or customer or particip$6 or member or regist$5 or subscrib$5) near5 (quality near2 servic$3 or QOS)	USPAT; US-PGPUB; EPO; DERWENT	2004/09/14 16:29
-	3	caching adj1 server near5 (managing or controll$5) near5 access$5	USPAT; US-PGPUB; EPO; DERWENT	2004/09/14 18:22

C:\APPS\EAST\Workspaces\09745746 amd1.wsp